

AGENDA
MEETING OF THE
VACANT PROPERTY REINVESTMENT BOARD
THURSDAY, MARCH 21, 2024, AT 8:00 A.M.
AT THE OFFICES OF THE
LANCASTER COUNTY HOUSING AND REDEVELOPMENT AUTHORITIES
28 PENN SQUARE, SUITE 100
LANCASTER, PA 17603

The public may attend the meeting virtually via Zoom by emailing Beth Dreyer-DeGoede at bdegoede@lchra.com

- I. CALL TO ORDER
- II. INTRODUCTIONS
- III. PUBLIC COMMENT
- IV. MINUTES OF THE FEBRUARY 15, 2024 MEETING
- V. HEARINGS
- VI. CORRESPONDENCE/COMMUNICATIONS
- VII. OLD BUSINESS
- VIII. NEW BUSINESS
 1. CONSIDERATION OF THE PROPERTY REFERRAL FOR 2250 LINCOLN HIGHWAY EAST IN EAST LAMPETER TOWNSHIP
- IX. OTHER BUSINESS

The next meeting of the Vacant Property Reinvestment Board will be held **April 18, 2024**, at 8 a.m. at the offices of the Lancaster County Housing and Redevelopment Authorities, 28 Penn Square, 1st floor, Suite 200, Lancaster, PA and via the Zoom video conferencing platform.

- X. ADJOURNMENT

Esta reunión se llevará a cabo a través de Zoom.

Si desea asistir a la reunión de la videoconferencia, envíe un correo electrónico a Beth Dreyer-DeGoede en bdegoede@lchra.com

For additional information or questions regarding this agenda, please contact Sean Krumpe, Acquisition & Rehabilitation Program Coordinator at 717-394-0793 or by e-mail at skrumpe@lchra.com. If you need language assistance, or you are a person with a disability who wishes to attend this meeting and requires any auxiliary aid, service, or other accommodation please contact the Housing and Redevelopment Authority at (717) 394-0793

x114, or email bdegoede@lchra.com at least five days beforehand, to discuss how we may best accommodate your needs.

Todas personas tengan la oportunidad de ser escuchada y de responder a los programas o actividades de los Autoridades de Housing y Redevelopment del Condado de Lancaster. Favor de llamar a 717-394-0793 x114, por lo menos cinco días antes, si quiere atender y participar en esta reunión, para pedir ayuda de idioma. O manda un correo electrónico a bdegoede@lchra.com